

GAME:IT INTERMEDIATE

Learn Programming through Team Game Development

Recommended for Grades 10-12

COURSE UNITS

Unit 0 - Getting Started with the Course

Unit 1 - Intro to Game Development

Unit 2 - Preparing for the Dev. Profession

Unit 3 - Designing Intermediate Video Games

Unit 4 - Essential Development Skills

Unit 5 - JavaScript Coding in Game Dev.

Unit 6 - Game Design Team Project

COURSE SKILLS

- Game Development
- Engineering Design Cycle
- JavaScript Coding
- Game Physics
- Debugging Programs
- Game Development Roles
- Original Game Design

\$2000

Per Site | Unlimited Seats | Annual

GET IN TOUCH

To request a full demo of this course and learn more about pricing, contact us at customerservice@stemfuse.com or reach out to your STEM Fuse sales representative.



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